BYOC\_HW6 Simulation 3:

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Answer the following questions.

C.1) What are the limitations due to the pipeline latency of the following combinations (assume Data Forwarding already exists):

* beq after add where the add Rd is the beq Rt
* beq after lw where the lw Rt is the beq Rs

Use a similar figure to Fig.2 and Fig. 3 to demonstrate your answers. Explain your answers!

C.1.a - beq after add where the add Rd is the beq Rt

WB

EX

ID

IF

WB

EX

ID

IF

WB

EX

ID

IF

add **$3**,$5,$8

WB

EX

ID

IF

WB

EX

ID

IF

CK

MEM

MEM

MEM

MEM

MEM

EX

C.1.b - beq after lw where the lw Rt is the beq Rs

WB

EX

ID

IF

WB

EX

ID

IF

WB

EX

ID

IF

lw **$3**,16($10)

WB

EX

ID

IF

WB

EX

ID

IF

CK

MEM

MEM

MEM

MEM

MEM

EX

C.2) What are the limitations of all cases of C.1 after you add the Branch Forwarding? . Explain your answers!

C.2.a - beq after add where the add Rd is the beq Rt

WB

EX

ID

IF

WB

EX

ID

IF

WB

EX

ID

IF

add **$3**,$5,$8

WB

EX

ID

IF

WB

EX

ID

IF

CK

MEM

MEM

MEM

MEM

MEM

EX

C.2.b - beq after lw where the lw Rt is the beq Rs

WB

EX

ID

IF

WB

EX

ID

IF

WB

EX

ID

IF

lw **$3**,16($10)

WB

EX

ID

IF

WB

EX

ID

IF

CK

MEM

MEM

MEM

MEM

MEM

EX

C.3) Why can’t we check the result of the previous instruction (time slot n-1) by a beq instruction following it (time slot n)?

C.4) List all of the limitations for Assembly programmer you can think of that still exist after adding the Data & Branch Forwarding circuits. . Explain your answer!

C5) What is the shortest loop code possible (not an infinite loop)? Any limitations? Explain in detail